Always
1
Init
X:
always
2
Idle
E:
Cmd_Break
6
PumpError
E:
Pump_TooHot
Cmd_Start
3
Starting
E:
X:
I:
Pump_TooHot
Press_OK
4
Regulating
E:
X:
Timer_OVER | Ofun_OwnerError | ...
Press_OK
Counter_OVER | Timer_OVER
5
Error
E:
X:
I:
Press_TooHigh | Press_TooLow